## Year 4 Autumn Term 1 Curriculum Overview Ancient Egyptians

## **English Art & Design Computing** Outcomes **Outcomes:** Outcomes: Children write a narrative based on a film clip of an explorer finding an -Children design a hieroglyph papyrus paper bookmark -Children can create a branching database. Plan writing to suit audience and purpose. Egyptian Pyramid based on their own name. **Key Objectives Covered:** -Use organisational and presentational features. **Key Objectives Covered:** earch technologies effectively, appreciate how - Children design their own sarcophagus. Use consistent appropriate tense. Reading Plan writing by: Discussing, writing similar to that which they results are selected and ranked and be discerning in -Design & make a Pyryamids at Sunset Painting. - Apply knowledge of morphology and etymology when reading new planning to write in order to understand and learn from its stru evaluating digital content. vocabulary & grammar. - Discuss words and phrases that capture the reader's imagination. **Key Objectives Covered:** Develop legible, fluent handwriting. - Drawing inferences such as inferring character's feelings, thoughts - Improve mastery of techniques such as drawing, and and motives from their actions and justifying inferences with how varied materials have an impact on the observer. Simple sentence, Simile Sentence, List Sentence, Conjunction - Asking questions to improve their understanding of a text. Opener Sentence, 2A Sentence, -ly Sentence, -ed Sentence, -ing - Identify how language, structure and presentation contribute to meaning Speaking and Listening -Read aloud their own writing to a group or the whole class using Vocabulary, Grammar and Punctuation **Design & Technology** appropriate intonation and controlling ne and volume so that Geography Secure spelling, including homophones, prefixes, silent letters, etc. the meaning is clear. - Using and punctuating direct speech, e.g. quotes. - Extending range of sentences with more than one clause by using a **Outcomes: Outcomes:** Design and make an Egyptian Cartouche out of clay. Children understand 🕅 is in relation to the UK. Children understand how the landscape differs to that from **Mathematics Key Objectives Covered:** Children understand the importance of the River Nile both Use research and develop design criteria to inform the historically and in the present day. • Count in multiples of 6, 7, 9, 25 & 1000. design of innovative, functional, appealing products nat fit the purpose aimed at particular individu Find 1000 more or less than a given number. **Key Objectives Covered:** groups. Recognise the place value of each digit in a four-digit number (thousands, hundreds, tens & ones) -Use maps, atlases, globes and digital/computer mapping to Use any otated sketches to develop ideas using a Order and compare numbers beyond 1000. locate countries and describe features studied. range of materials and evaluate. Human geography; inc, land use, trade links and distribution Identify, represent and estimate numbers using different representations. of food and water. Round any number to the nearest 10, 100 or 1000. Solve number and practical problems that involve all of the above and with increasingly large positive numbers. Count backwards through zero to include negative numbers. Modern Languages Music Add and subtract numbers with up to 4 digits using the formal written methods of columnar addition and **Outcomes:** subtraction where appropriate. **Outcomes:** - Learn a well know childre Estimate and use inverse operations to check answers to a calculation. communicating skills. **Key Objectives Covered:** Solve addition and subtraction two step problems in contexts, deciding which operations and methods to use and - To learn words associated with celebrations and learn the month of rm with control and expression in ensembles. the year they were born. **Key Objectives Covered:** Listen to detail and recall aurally. Listen and engage - Play and perform using musical instruments with -engage in conversations, expressing opinions ng accuracy, fluency, control and expression. speak in simple language and be understood develop appropriate pronunciation **Science** History present ideas and information orally describe people, places and things understand basics grammar, e.g. gender **Outcomes:** Outcomes: - Children understand that materials can be categorised Children learn about the importance of the discovery into solids, liquids & gases. of Tutankhamun's Tomb. **Education** - Children understand that some solids can melt, Children understand the mummification process and Physical Religious Education change state and be reversible. how the pyramids were built. **Outcomes:** - Children understand how the water cycle works. -Outdoor PE: Cross Country Children explore the character tics associated with - Children understand how to conduct a fair test and **Objectives Covered:** Hockey: Learning the rules o Egyptian, Greek and Roman Gods. game and participating. Gymnastics: Balances and travelli record experiment results in a table. - The achievements of the earliest civilisations, e.g. Ancient Children understand the role of the Church in the Christian Cross Country Running gyptians including their place on a historical timeline. **Key Objectives Covered:** - Swimming - Observe that some materials change state when they **Key Objectives Covered:** ey Objectives Covered: - Use and interpret information are heated or cooled. - Develop flexibility, technique, strength, balance and control. out religions from a range of sources – - Measure or research the temperature at which this Compare performances to achieve personal bests. Reflect on what it means to belong to a faith community. - Perform a dance sequence using a rance of movement patterns. happens in degrees Celsius. - Achieve swimming proficiency in appropriate stages of the ASA - Asking relevant questions and using different types of Learn to Swim framework. enquiries to answer them scientifically.