



English

Their story is written into an A5 book.

Outcomes:

- Children write narrative story based on The Sandhorse
- Children write shape poems based around the Clay Industry.

Key Objectives Covered:

Reading

- to develop positive attitudes towards reading and understanding what they have read by listening to and discussing a wide range of fiction and poetry.
- increasing their familiarity with a range of books.
- to retell stories orally.
- to prepare poems to read aloud and to perform
- to discuss words and phrases that capture reader's interest and imagination.
- drawing inferences on a text and supporting with evidence.

Writing

- to spell further homophones (through RWI)
- to use the first two or three letters of a word to check it's spelling in a dictionary.
- to use the diagonal and horizontal that are used to join letters.
- to discuss writing similar to that which they are planning to write.
- in narrative, to create settings, characters and plot.
- to compose and rehearse sentences orally, progressively building a rich and varied vocabulary and increasing range of sentence structures.

Target Sentences

- 2A, List, BOYS

Vocabulary, Grammar and Punctuation

- choosing nouns and pronouns appropriately for clarity and cohesion.
- using conjunctions, adverbs and prepositions to express time and cause.
- using commas after fronted adverbials. - punctuating direct speech

Speaking and Listening

- to listen and respond appropriately to adults and peers.
- to gain and maintain the interest of listeners.

Art & Design

Outcomes:

- Children to create colour wheels when investigating colour.
- To create abstract artwork in the style of local artist David Hoskins.
- To create abstract artwork in the style of Wassily Kandinsky.

Key Objectives Covered:

- to produce creative work, exploring ideas.
- to know about great artists and the development of their art form.
- to improve their mastery of art and design techniques, including drawing with a range of materials (e.g. pencil).

Computing

Outcomes

- Children are able to use the school network: logging on and logging off.
- To create a front cover for their Storybook using Microsoft Word.
- Children can use a range of functions, such as inserting text, an image, backgrounds and borders.
- Children understand some of the risks involved with using computers and how to stay safe online.

Key Objectives Covered:

- To select and use a variety of software to create content that accomplishes a given goal (to create a front cover)
- copy and paste image and text
- alter fonts and backgrounds, selecting them for effectiveness

Mathematics

Number and Place Value

- count from 0 in multiples of 100; find 10 or 100 more or less than a given number.
- recognise the place value of each digit in a three digit number (hundreds, tens, units).
- compare and order numbers up to 1000.
- identify, represent and estimate numbers using different representations.
- read and write numbers up to 1000 in numerals and words.
- solve number problems and practical problems involving these ideas.

Addition and Subtraction continued...

- estimate the answer to a calculation and use inverse operations to check answers.
- solve problems, including missing number problems, using number facts, place value, and more complex addition and subtraction.

Measurement

- measure, compare, add and subtract: lengths (m/cm/mm); mass (kg/g); volume/capacity (l/ml)
- add and subtract amounts of money to give change, using both £ and p in practical contexts.

Statistics

- interpret and present data using bar charts, pictograms and tables.
- solve one-step and two-step questions (for example, 'How many more?' and 'How many fewer?') using information presented in scaled bar charts, pictograms and tables.

Addition and Subtraction

- add and subtract numbers mentally, including:
 - a three digit number and ones.
 - a three digit number and tens.
 - a three digit number and hundreds.
- add and subtract numbers with up to three digits.

Design & Technology

Geography

Outcomes:

- Children compare the local landscape in the past to the landscape now linked to the China Clay Industry.
- Children are able to identify UK on a world map, Cornwall on a map of UK and St. Blazey in Cornwall.
- Children are beginning to use the contours of the coastline to identify locations of places.
- Children use an Ordnance Survey map to plan a route of a walk.

Key Objectives Covered:

- describe and understand human geography: land use of local area.
- use maps, atlases and globes to locate countries and local areas.

Science

Outcomes:

- Children investigate into Rocks and consider how they were formed.
- Children look at granite and find out how it links our local area with the Clay Industry.
- Children investigate soils and consider how important soil is to our environment.

Key Objectives Covered:

- Compare and group together different types of rock on the basis of their appearance and simple physical properties.
- Describe in simple terms how fossils are formed when things that have lived are trapped within the rock.
- recognise that soils are made from rocks and organic matter.

History

Outcomes:

- Children know how the Clay Industry has been an important part of life in Cornwall, particularly in our immediate local area.
- Children recognise the impact that the Clay Industry has had on local people and can talk about well known local people, such as William Cookworthy.
- Children to investigate the life of people working in the Clay Industry during Victorian times.

Key Objectives Covered:

- to know and understand the history of UK as a chronological narrative.
- to know how people's lives have shaped this nation
- to understand the connections between local, regional, national and international history.
- to understand historical concepts such as continuity and change.

Modern Languages

Outcomes:

- LCP Primary French Unit 1: All About Me.
- Children learn about the languages we speak, names, families, and ages.
- Children know days of the week, months of the year and numbers up to 31!

Key Objectives Covered:

- Listen and engage
- engage in conversations, expressing opinions
- speak in simple language and be understood
- develop appropriate pronunciation
- present ideas and information orally
- describe people, places and things

Music

Outcomes:

- Children are aware of differences in a range of sounds and identify the characteristics of different sounds (eg. high and low, short and long, loud and soft)
- They identify everyday sounds in the environment

Key Objectives Covered:

- To identify a variety of sounds and discuss their origin and quality
- To value stillness and develop control and concentration in dealing with sound
- To develop musical memory and concentration
- To develop the ability to listen to and locate very quiet sounds or those that are difficult to distinguish
- To imitate, repeat, reproduce and play by ear, sounds and simple rhythmic and melodic patterns.
- To share music-making within a group.

Physical Education

Outcomes:

- Outdoor PE: Invasion Games: Tag Rugby
- Gymnastics: Jumps
- Cross Country Running
- Wake and Shake
- Swimming
- Fundamental movement skills development

Key Objectives Covered:

- Use running, catching and throwing in isolation and in combination.
- Play competitive games, modified from Rugby, applying basic principles of attack and defence.
- Develop flexibility, strength, technique, control and balance in gym.
- Compare performances to achieve personal bests.
- Achieve swimming proficiency in appropriate stages of the ASA Learn to Swim framework.

Religious Education

Outcomes:

- What is Religion? - Children can explain.
- To know there are many different religions.
- To understand what Christianity is.
- To understand what 'church' means and what it might look like.

Key Objectives Covered:

- See locally agreed syllabus for RE.

SEAL LINK: Getting on and falling out